

Reconstruction & control of the commands - 1

Pure integrator case:

$$c_{t+1} = c_t + g A m_t$$

where c is the commands vector (n actuators), m the measurement vector (m elements), g a scalar loop gain (usually < 1), A the ($n \times m$) control matrix.

The commands matrix A is, in practice, the pseudo-inverse (SVD) of the measured (during calibration stage) interaction matrix D ($m \times n$):

$$A = D^+ = V \Sigma^+ U^*$$

where Σ is an $m \times n$ rectangular diagonal matrix with non-negative numbers on the diagonal (Σ_{ii} are the singular values of D), and U ($m \times m$) and V ($n \times n$) are orthonormal unitary matrices.

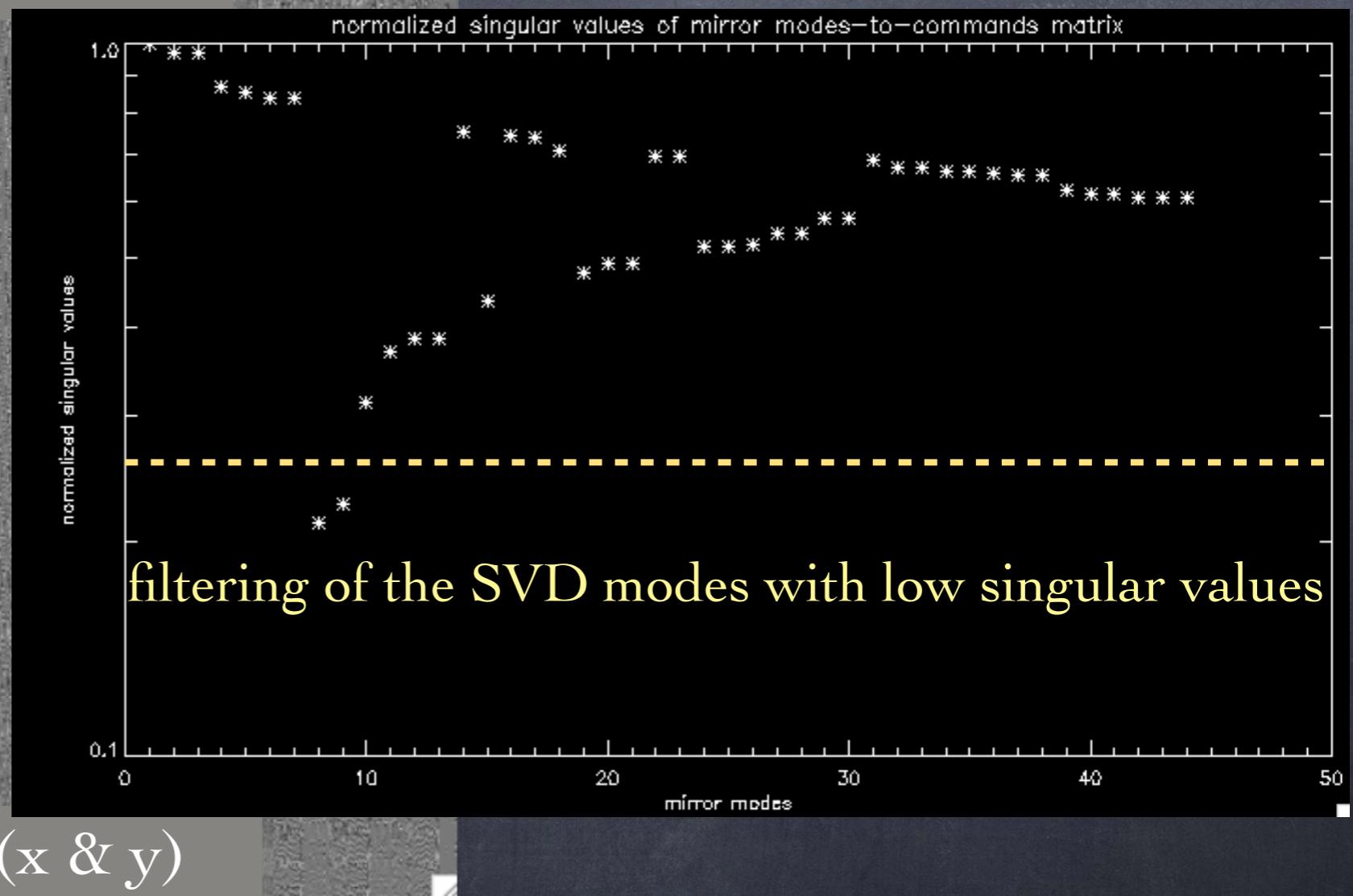
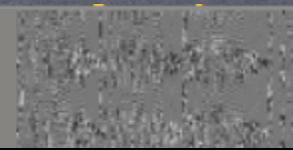
Filtering of SVD modes: Σ_{ii} ‘too small’ $\Rightarrow \Sigma_{ii}^+$ set to 0 (truncated SVD).

Reconstruction & control of the commands - 2

interaction matrix

m mirror modes

n slope measurements (x & y)



Reconstruction & control of the commands - 3

Reconstruction	Contrôle
Inverse généralisée (SVD tronquée) → matrice d'interaction	Intégrateur (ou autre filtrage temp.) → déf. du filtre, déf. des gains/mode
MAP (Fusco 2001) → + coeff. bruit, var./covar. spat.	Idem
OMGI (Gendron & Léna 1994) → matrice d'int., coeff. bruit/mode, DS de la phase/mode (débruitée)	
OMGI alternatif (Dessenes 1998) → matrice d'int., DS de la phase/mode (bruitée)... + ajustement de la DS !	
Kalman (éq. MAP en boucle fermée - Le Roux et al. 2004) → matrice d'interaction, coeff. bruit, var./covar. spatio-temp.	

$$S_{\text{max}} \approx S_{\text{fit. ellis.}}$$

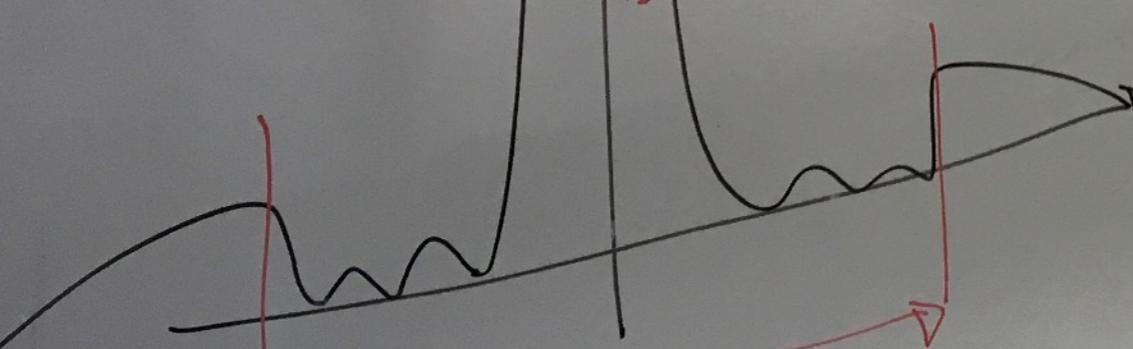
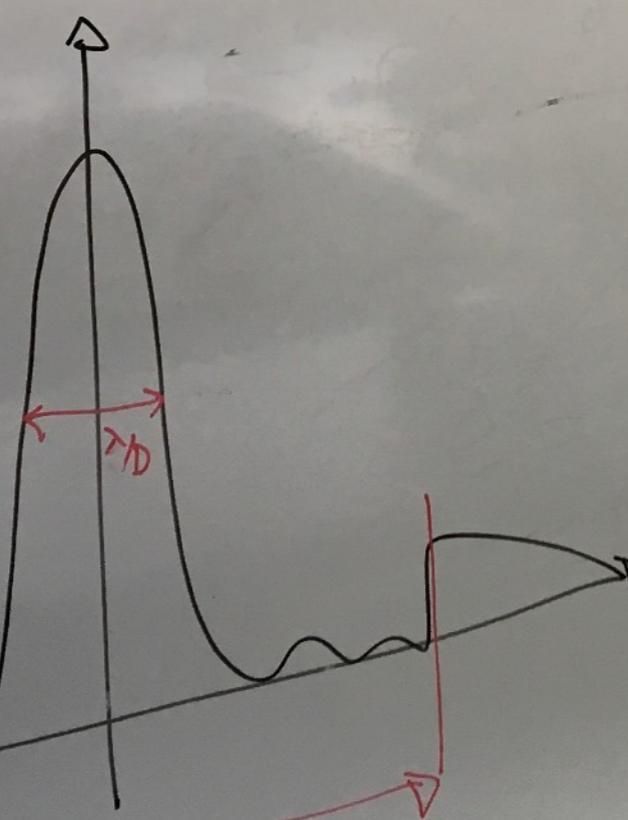
"bright end"
 $(\tau^2_{\text{fit.}}, \tau^2_{\text{ellis.}})$

"faint end"
 $(\tau^2_{\text{mes.}}, \tau^2_{\text{tamp.}})$

0.3

Magnitude
 limites pour
 $S = 0.3$ dans la bande qui m'intéresse

$m_p + 2$



TT bad correction

=> agitation

=> image blurring

HO bad correction

=> coherence loss

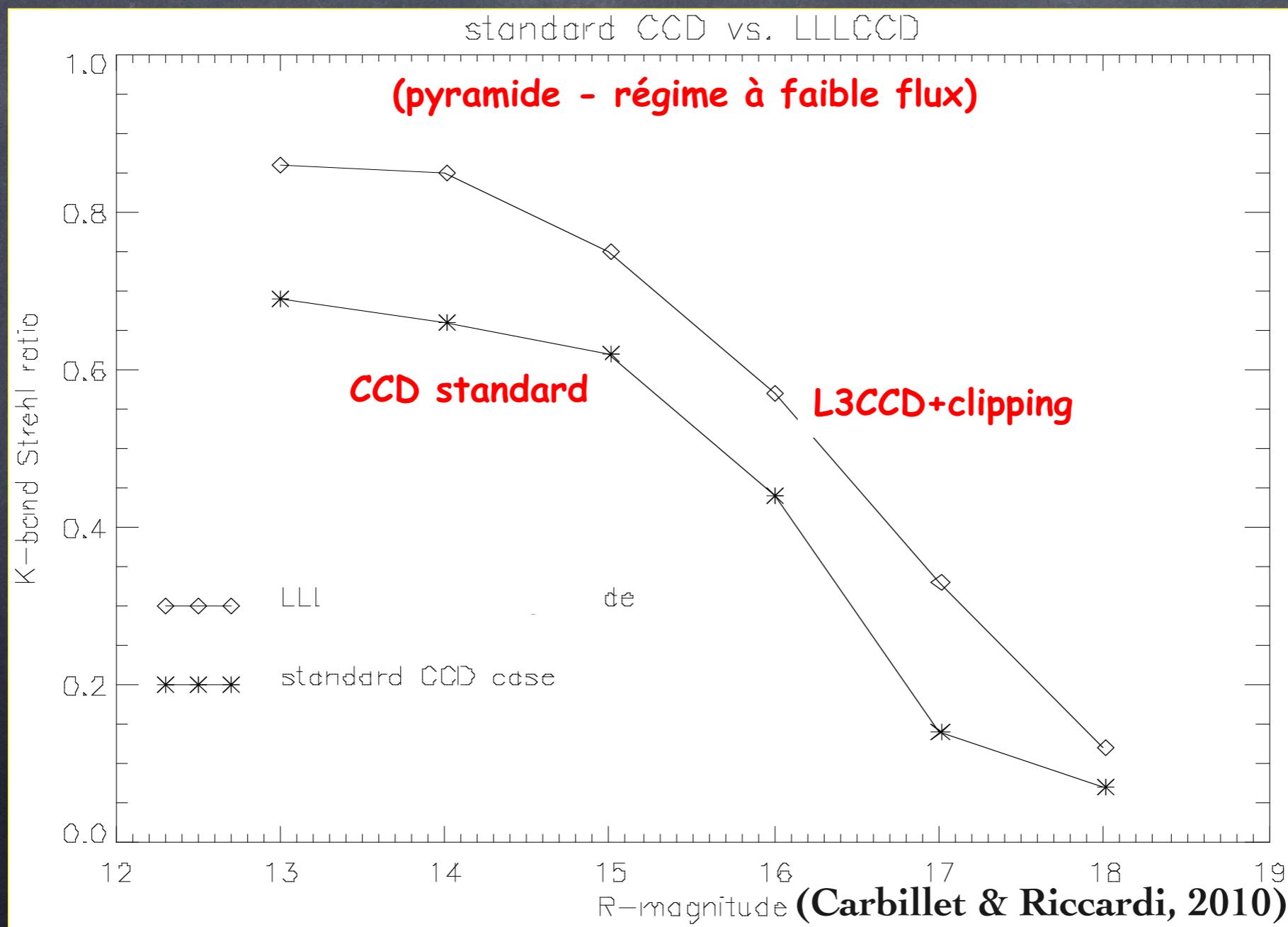
=> coherent core reduced, more intense halo

Hence, for a given Strehl ratio:

- NGS AO => better resolution,
- LGS AO => better encircled energy.

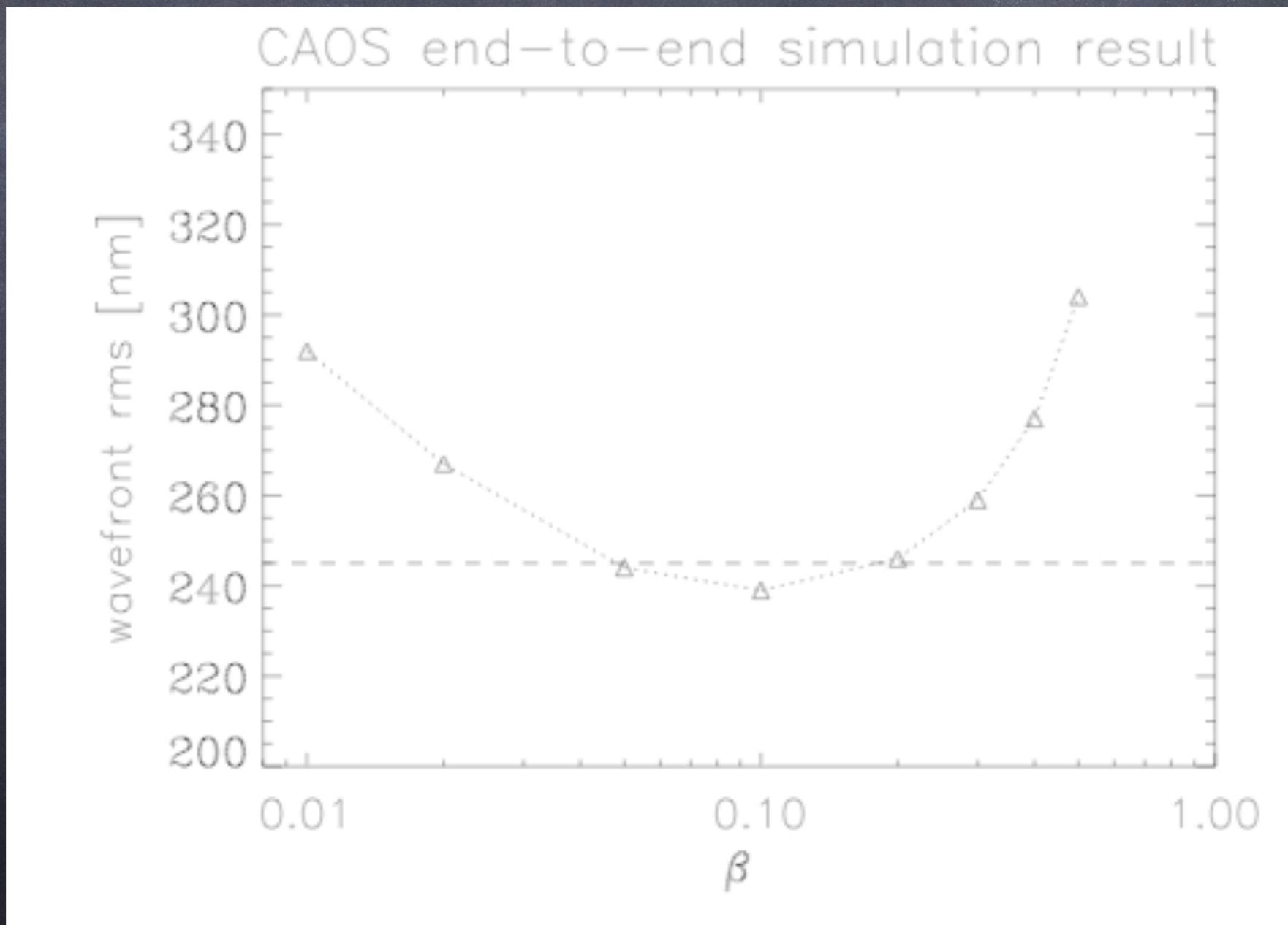
Are other improvements possible ? - Examples - 1

WFS: replace CCDs with EMCCDs ?...



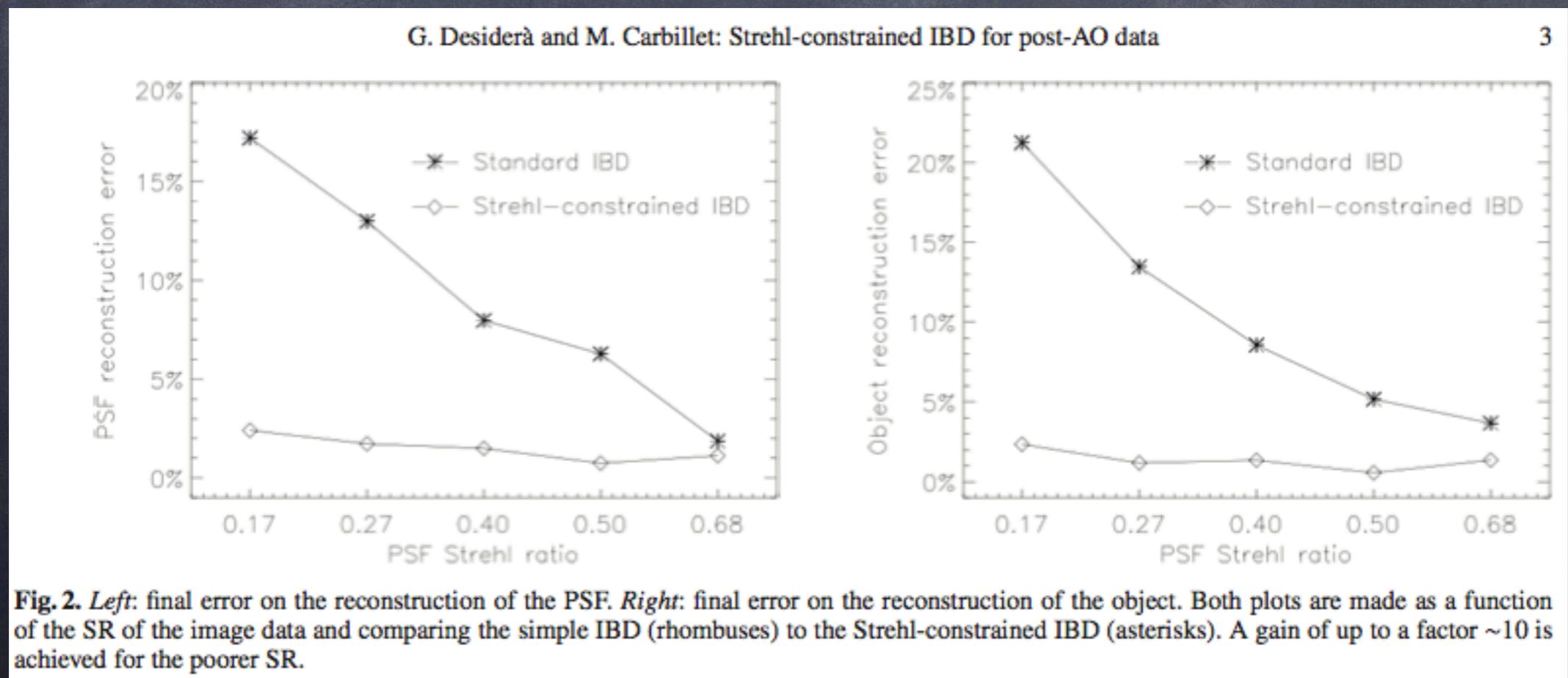
Are other improvements possible ? - Examples - 2

WFS: add a TT sensor ?...



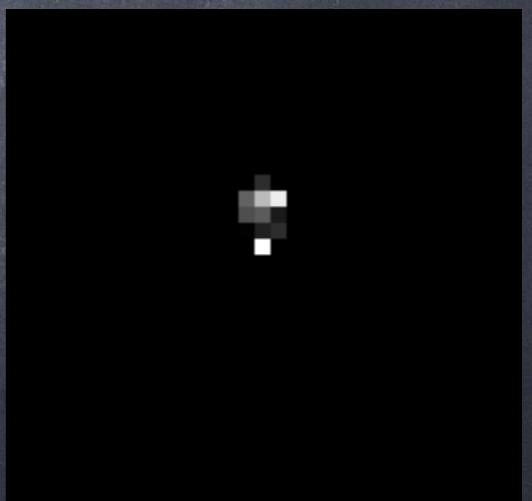
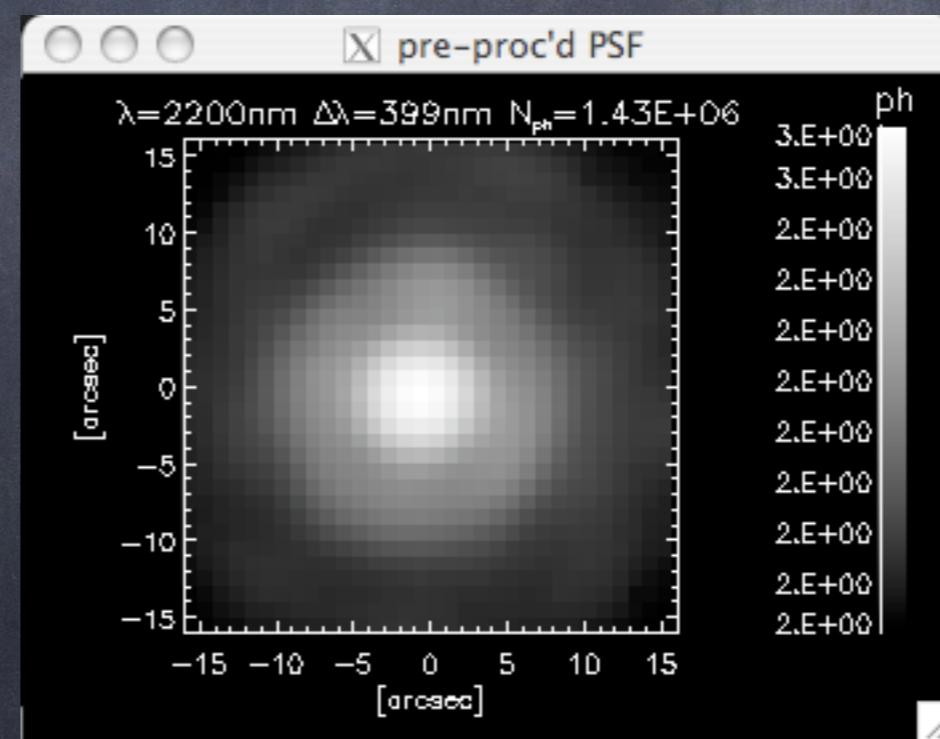
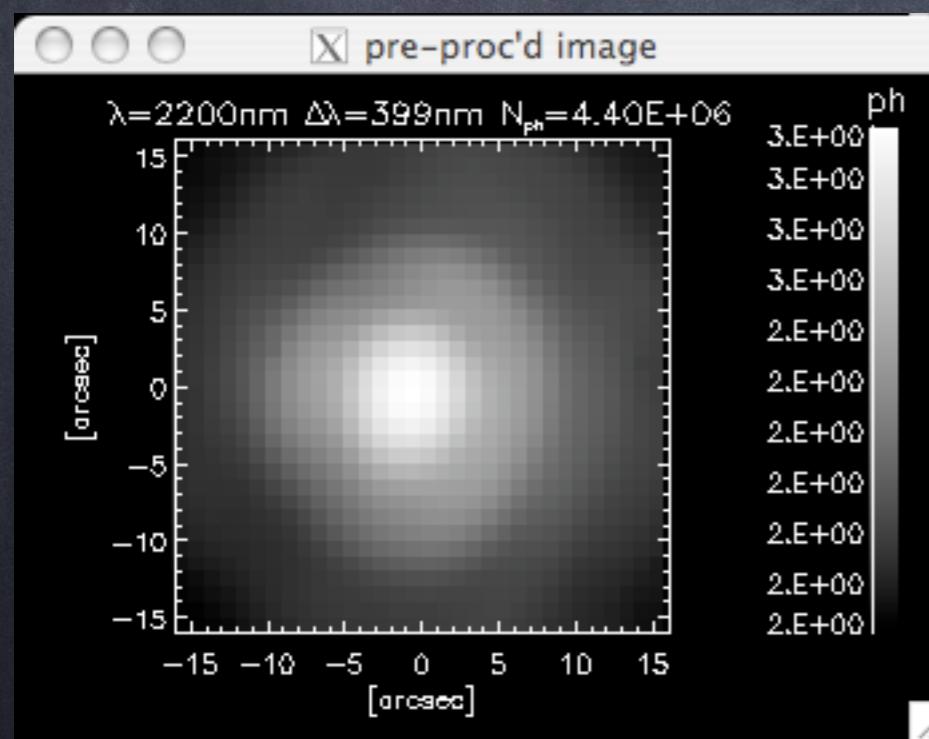
Are other improvements possible ? - Examples - 3

Image reconstruction : take into account the quality of correction within deconvolution process ?...
(=> Strehl constraint)

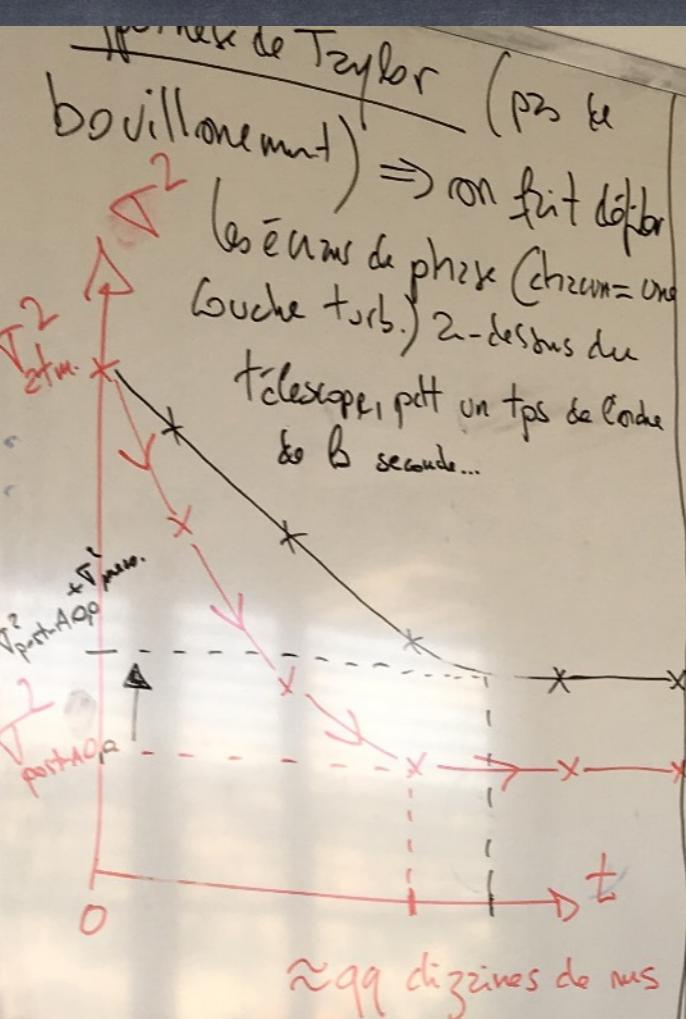


Are other improvements possible ? - Examples - 4

Image reconstruction : improve again resolution ?...
(=> Computational Super-Resolution)



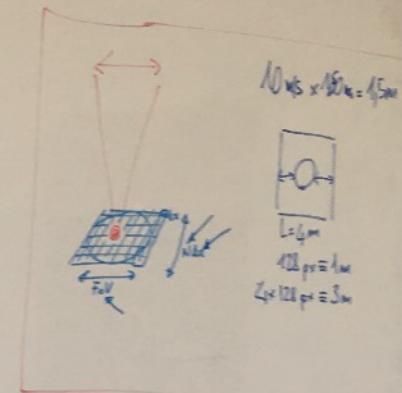
(HD 87643 observed with NACO/VLT, super-resolution algorithm of Anconelli et al. (A&A 2005))



$$\sigma^2_{\text{post-AO}} = \sigma_{\text{auto.}}^2 + \sigma_{\text{fitt.}}^2 + \sigma_{\text{meas.}}^2 + \sigma_{\text{dis.}}^2 + \sigma_{\text{temp.}}^2 + \sigma_{\text{NPA}}^2$$

$$S = S_{\text{auto.}} \cdot S_{\text{fitt.}} \cdot S_{\text{meas.}} \cdot S_{\text{dis.}} \cdot S_{\text{temp.}} \cdot S_{\text{NPA}}$$

$$S = \exp\{-\sigma^2\}$$



$$\text{Moy. } f \Rightarrow \left(\frac{1}{N} \right) \xrightarrow{\sigma^2_{\text{meas.}}} \sigma^2_{\text{meas.}} \Rightarrow S_{\text{meas.}}$$

$$\sigma^2_{\text{meas.}} = \sigma^2_{\text{phot.}} \propto \frac{1}{N}$$

- Ici :
- objet = étoile guidée $\Rightarrow \sigma^2_{\text{auto.}} = 0$ ($\Rightarrow S_{\text{auto.}} = 1$)
 - pas d'observations non-vues $\Rightarrow \sigma^2_{\text{NPA}} = 0$ ($\Rightarrow S_{\text{NPA}} = 1$)
 - $\sigma^2_{\text{fitt.}}, \sigma^2_{\text{dis.}}$ restent constants ($r_0 + d = d_{\text{fixe}}$)
 - Δt intégration fixe $\Rightarrow \sigma^2_{\text{temp.}} = \sigma^2_{\text{const.}}$
 - Seul $\sigma^2_{\text{meas.}}$ varie, en fonction de N . Et, dans un 1er temps, on considère que le bruit de photons.
 - $\sigma^2_{\text{meas.}} + \sigma^2_{\text{fitt.}} + \sigma^2_{\text{temp.}}$

(Introduction to)
The CAOS Problem-Solving
Environment
&
The Software Package CAOS
+
AO Simulations...

Marcel Carbilliet (Lagrange, UNS/OCA/CNRS)
[marcel.carbilliet@unice.fr]

The CAOS “PSE”...

- CAOS means Code for *Adaptive Optics* Systems.
- “PSE” means Problem-Solving Environment.
- It is written in IDL, and based on a modular structure.
- It is composed of a global interface (the CAOS Application Builder), a library of utility routines (the CAOS Library), and some scientific packages (the Software Packages).
- a Software Package is a set of modules dedicated to a given scientific subject (AO, imaging, whatever).

CAOS Problem Solving Environment -1

CAOS
Application Builder

global interface

CAOS Library

ASTROLIB Library

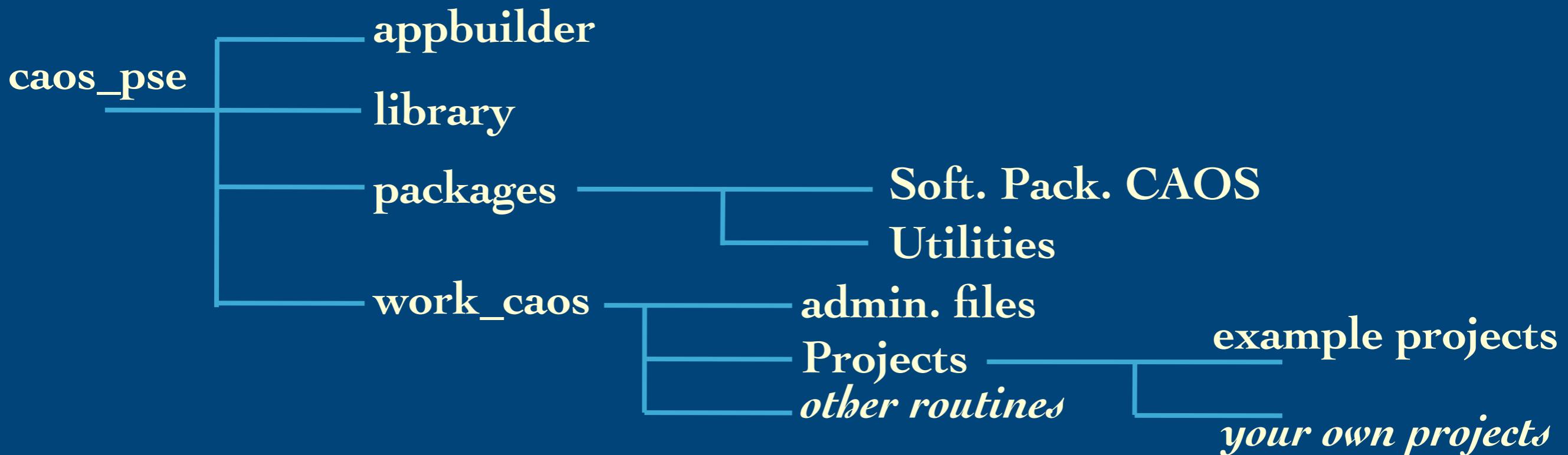
libraries

Software Package CAOS

packages

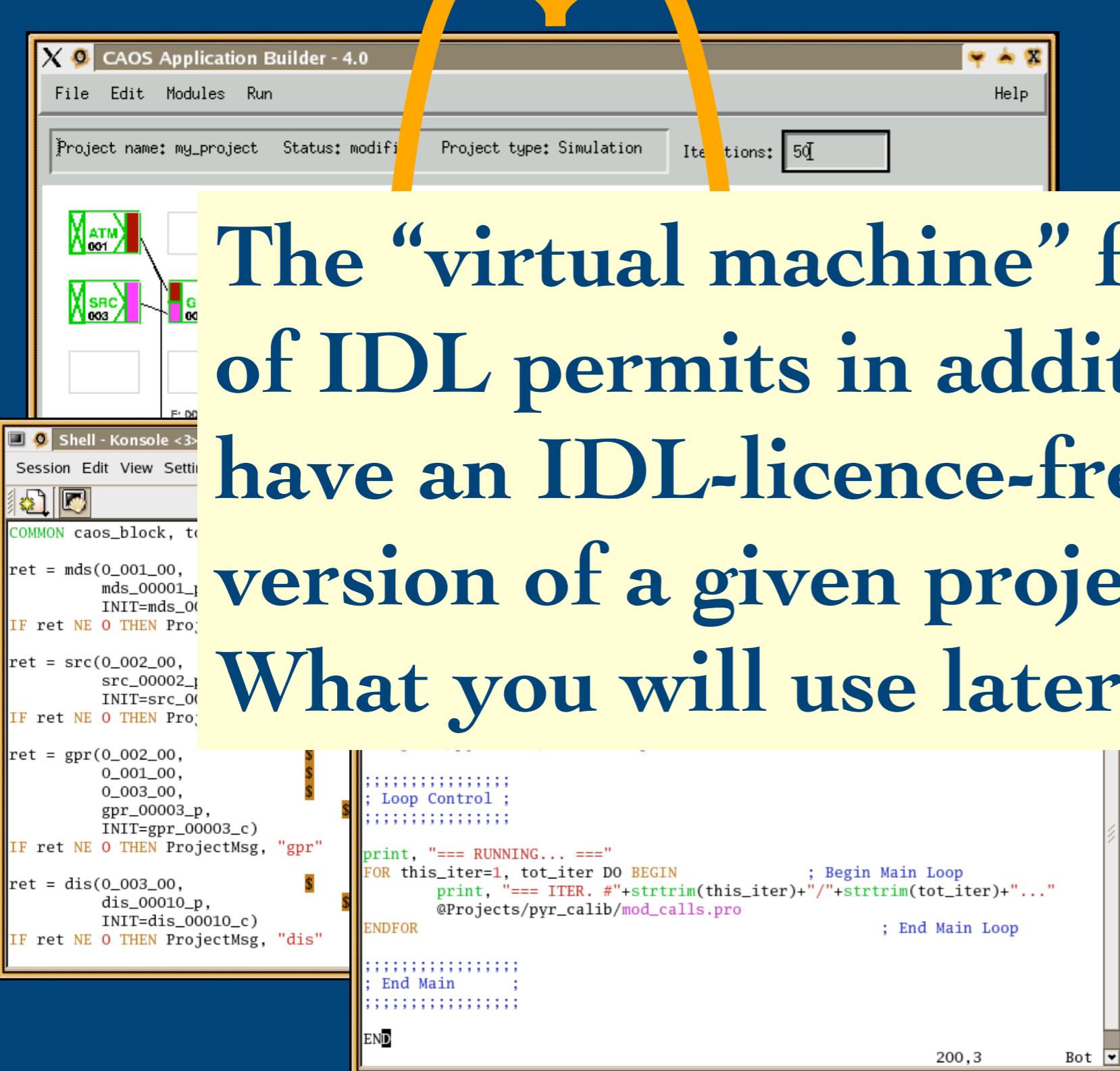
Software Package AIRY

CAOS Problem Solving Environment -2



somewhere else: `astrolib`, *some other library*

CAOS Application Builder



The “virtual machine” feature
of IDL permits in addition to
have an IDL-liscence-free
version of a given project...

What you will use later on.

It is essentially a
worksheet where the
user can place small
blocks of code and
modules,
link them with
wires to form a
project is
it can be
saved on disk,
generating the IDL
code which
implements the
simulation program.

CAOS PSE: availability

All (*public!*) parts of the CAOS PSE are available for download:

<http://lagrange.oca.eu/caos/>

Current status of the dedicated mailing-lists (as on May 2022):

- Soft. Pack. CAOS: 105 subscribers,
- Soft. Pack. AIRY: 24 subscribers,
- *Soft. Pack. SPHERE: 23 subscribers, (as on 2016)*
- *Soft. Pack. PAOLAC: 3 subscribers. (as on 2016)*