



OverSampling Mode

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The various steps of the OSM

1) Preprocessing

- To filter residuals of the SAA
- To remove disturbing low frequencies of Stellar Variability
- To filter (possible) orbital perturbations

2) Detection of transit candidates

- Two complementary algorithms running in parallel
- Estimate of a confidence level for each detection

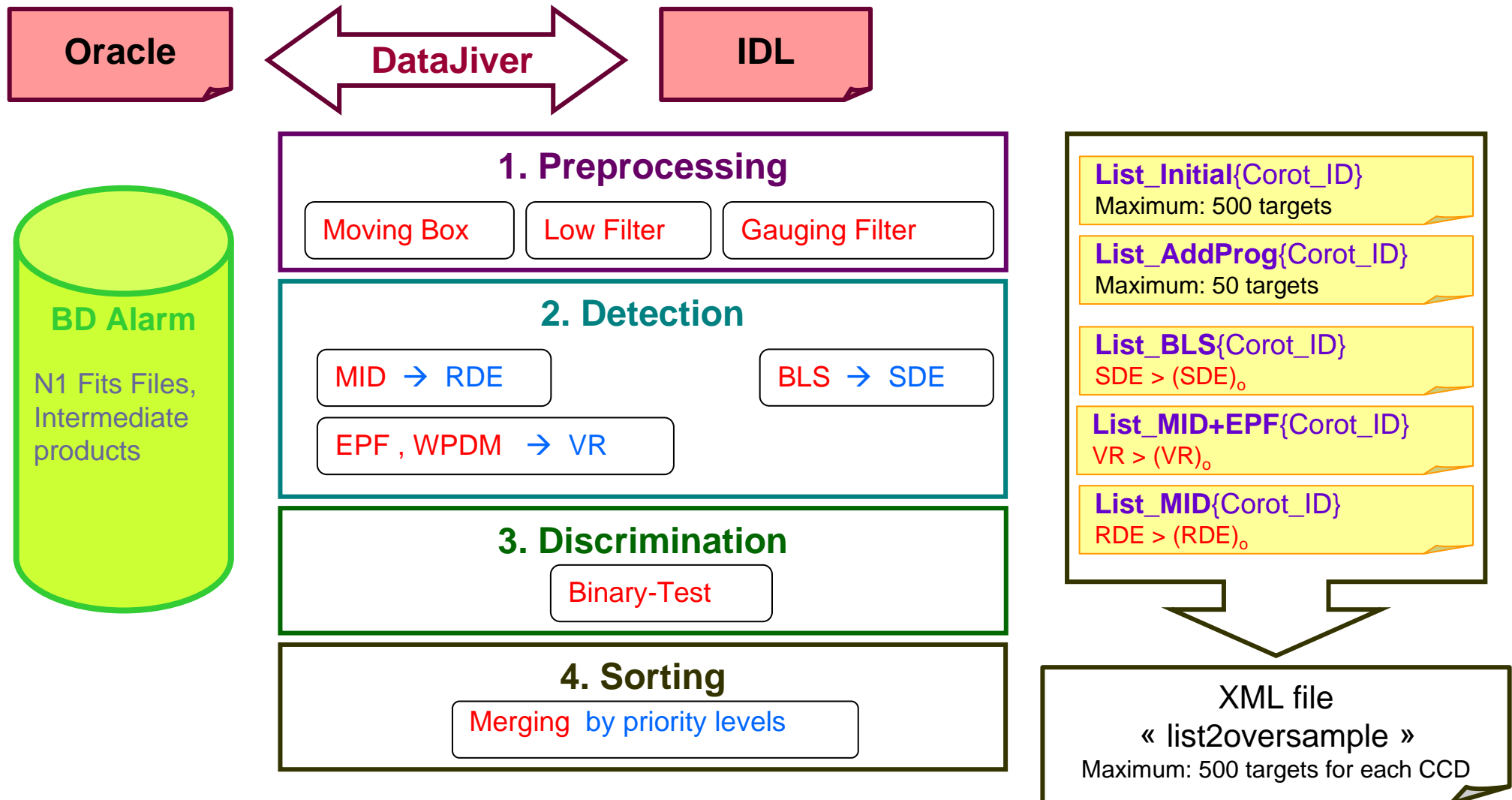
3) Discrimination

- Use of simple procedures to identify most striking ambiguities
- Check for binary star

4) Sorting and list management



Sketch of the OSM procedures





1. Preprocessing

Goals :

- (a) To reduce the level of instrumental noise
- (b) To remove the most disturbing frequencies (at low frequency)

Possible Methods:

- Based on individual target
- Based on collective analysis (multiplex approach → PCA, SysRem, ...)

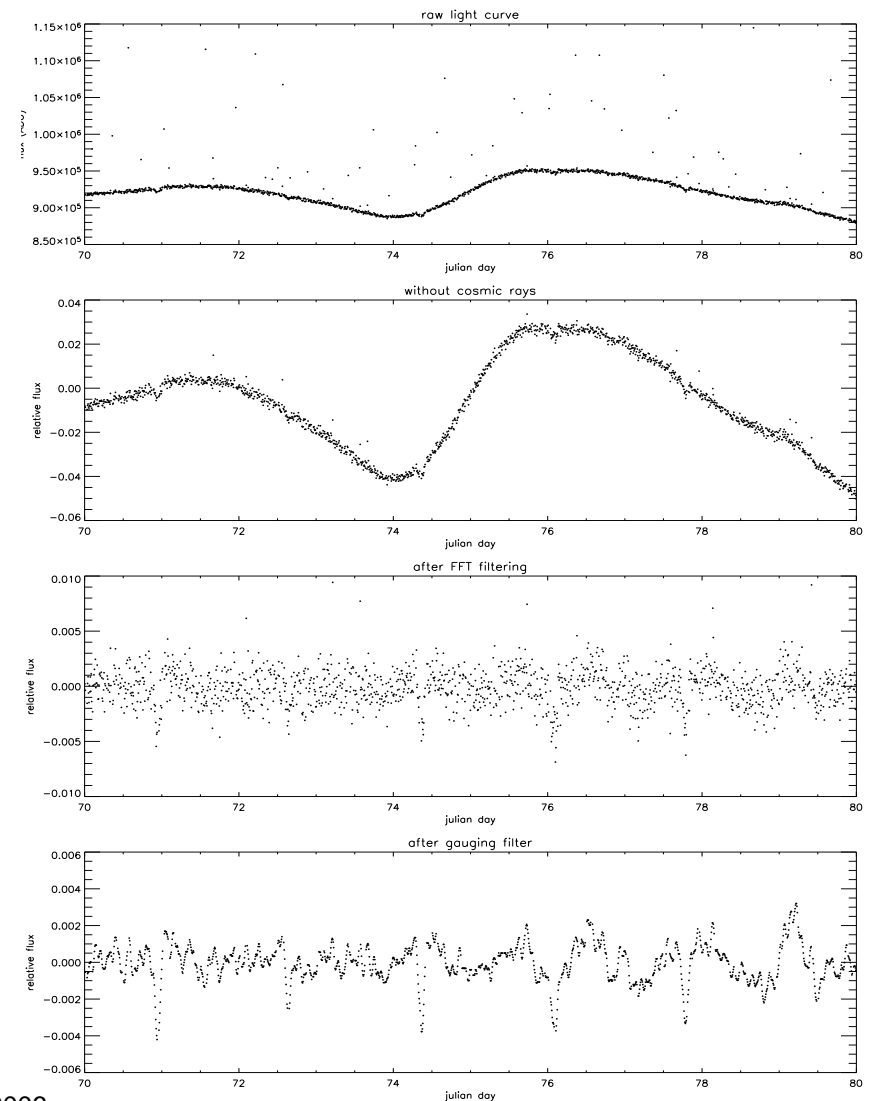
Developed Procedures (individual targets):

- Moving Box
- Low Filter (Fourier Analysis)
- Gauging Filter



The three stages

- Raw light curves will contain some peaks due to cosmic rays and the Southern Atlantic Anomaly
- The moving box is applied to remove these residual peaks
- Then, the slow variations of the signal are reduced thanks a Fourier analysis
- At the end, we use Morphological filtering “gauging filter”





2. Detection

Goal :

To identify transit like events in the Light-curves and to estimate a confidence level.

Methods:

- Based on the search of individual shape (transit like event)
- Based on the search of periodic features

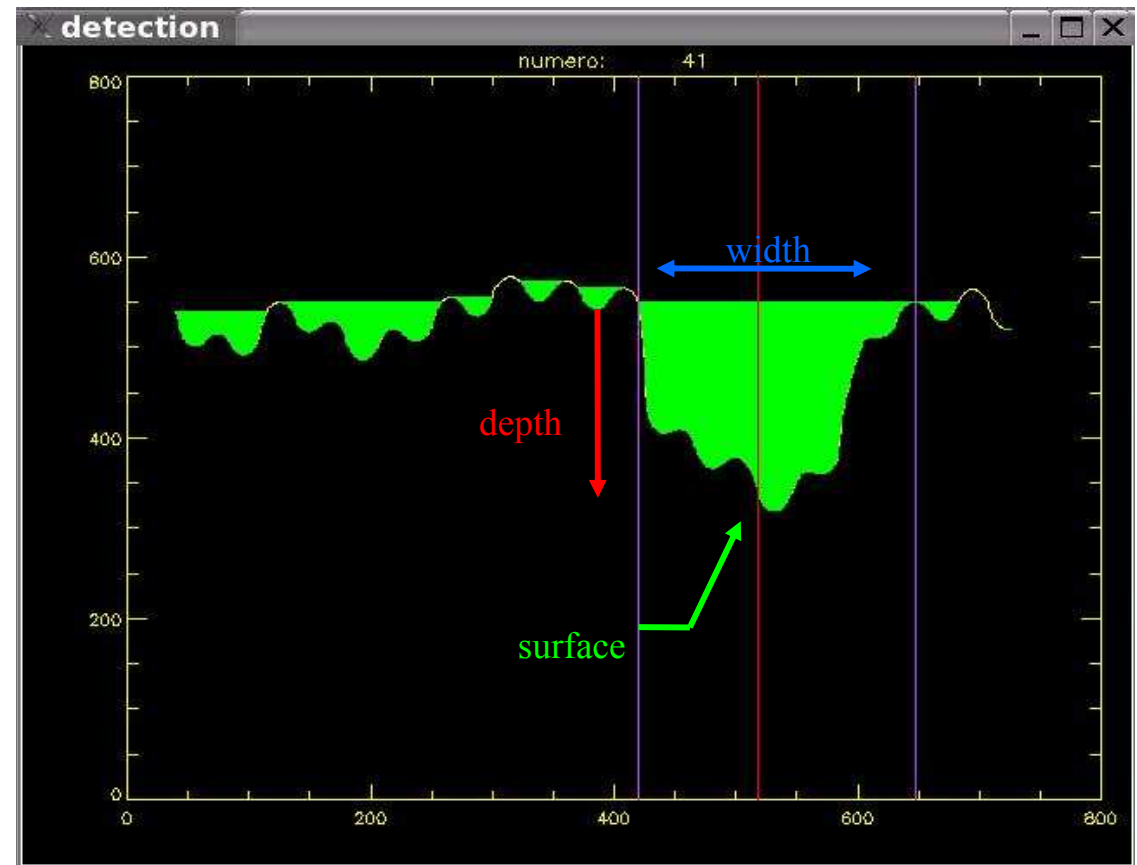
Developed algorithms :

- MID (Morph. Individual Detector)
+ EPF (Event Periodicity Finder)
- BLS (Box fitting Least Square)



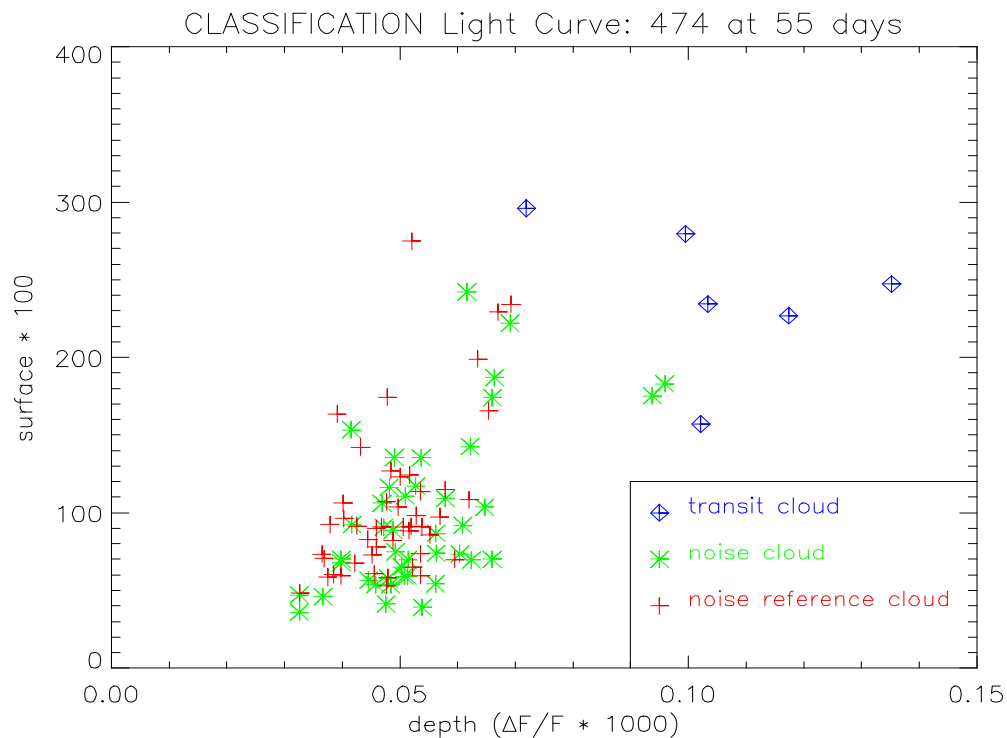
Morphological Individual Detector

- Light curves are sliced in blocks of 36h each 24h
- Detection on each block
- Segmentation by watershed
- Identification of the deepest feature
- *Determination of three parameters:*
depth, width, surface,
in the two parts of the signal.





MID - Clustering and sorting



Projection in 2D-space (depth, surface) for one light curve in 55 days.

- *Three clusters on a map:*
 - *noise* in opposite signal,
 - *possible transit events* or candidates,
 - *noise features*
- Candidates are sorted following confidence level
RDE:
Ratio of Detection Efficiency
defined with distances
« noise cloud » / « transit cloud »



Box Least Square

- BLS (Kovacs et al,2002) is high efficient with short period
- Results are sorted by SDE (Signal Detection Efficiency)
- The cut-off of the list is defined by the statistic of SDE.

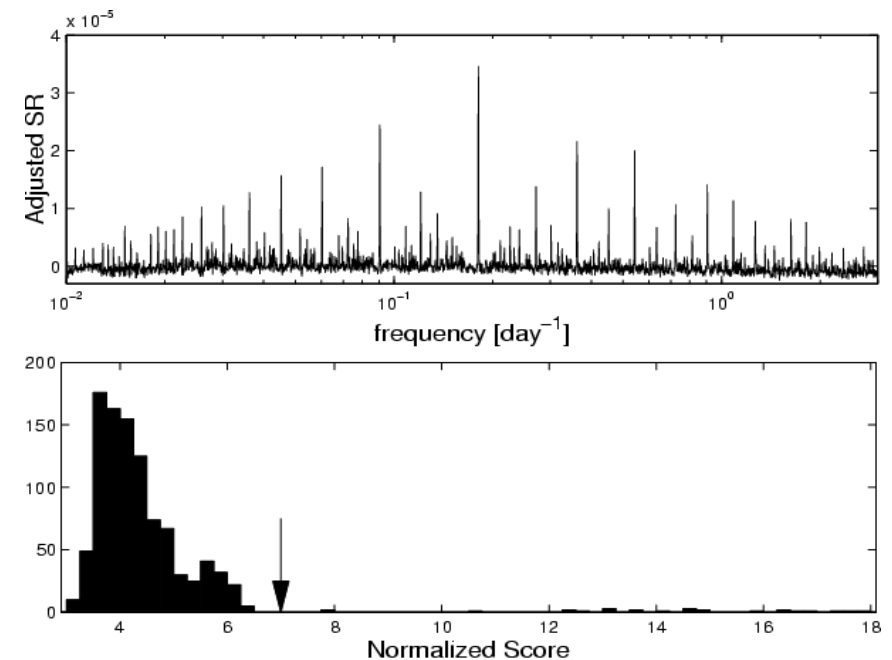


Figure extracted from BlindTest1
(Moutou et al, 2005)



4. Sorting and list management

Goal :

To draw up a list of targets that merit to be oversampled.

The list must be sorted following:

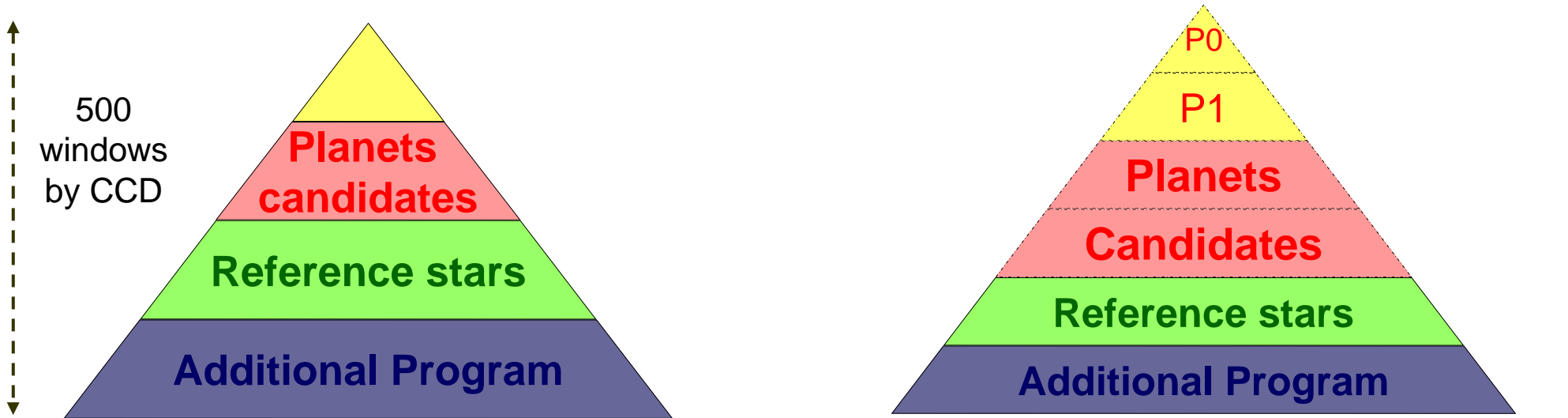
- a confidence level in the detections
- a number of scientific priorities

Procedure (under development) :

- Merging of the lists issued from the previous steps.



List Management



- **At the beginning of a run,** the initial list is built with:
 - the planet candidates known by preliminary ground surveys,
 - some reference stars chosen within the HR diagram,
 - and some targets defined by the additional program
- **Along a run,** the list will move as new planet candidates will be found. They will be sorted by their priority levels (P0, P1,...).
- some reference stars will be removed
- 50 windows will be devoted to the additional program (defined at the beginning of the run)